CUSP Reading and Writing - **28** week programme of study to allow for transition and phonic progression. Y2 Reading and writing is planned over a **34** week programme of study.

KS1 Timetable Overview (Term 1: Autumn A & B)

09:05	09:15 – 11:55				12:00	13:00-15:05		
Maths: Number sense	Phonics & English	Choosing learning	Maths	Choosing learning	Lunch	PSHE	Choosing learning	Assembly Class story
Maths: Number sense	Phonics & English	Choosing learning	Maths	Choosing learning		Topic	Choosing learning	Assembly Class story
Maths: Number sense	Phonics & English	Choosing learning	Maths	Choosing learning		Topic	Choosing learning	Assembly Class story
Maths: Number sense	Phonics & English	Choosing learning	Maths	Choosing learning		Topic	Choosing learning	Assembly Class story
Handwriting	Science	Maths	P.E.			Topic	Choosing learning	Assembly Class story

Year A   2021 – 2022 curriculum content on a page

Autumn 2021	Spring 2022	Summer 2022
CUSP Reading • Beegu • Where the Wild Things Are. • The Storm Whale. • The Owl and the Pussycat – Edward Lear. • Aesop's Fables – The Boy Who Cried Wolf.	• The Tale of Peter Rabbit. • Look Up! • Here We Are. • Chocolate Cake – Michael Rosen.	• There's a Rangtan in my bedroom. • And Tango Makes Three. • The Lion Within. • Aesop's Fables – The Hare and the Tortoise. • The Proudest Blue.
CUSP Writing • Poetry: pattern and rhyme. • Setting descriptions. • Instructional writing. • Shape poems and calligrams. • Stories with familiar settings.	• Shape poems and calligrams. • Informal letters. • Recount from personal experience. • Poetry on a theme. • Instructional writing. • Stories with a familiar setting.	• Informal letters. • Poetry on a theme. • Setting descriptions. • Poetry: pattern and rhyme. • Recount from personal experience.
CUSP Art and Design • Drawing • Painting	• Printmaking • Textiles	• Collage • 3D
Design and Technology • Mechanisms • Structures	• Food technology • Wheels and axles	• Textiles
CUSP Geography • Continents • Oceans • Countries of UK	• Capital cities of UK • Seas around UK • Revisit continents, oceans, countries of UK, capital cities • Equator	• North and South Poles • Hot and cold places • School study (maps)
CUSP History • Changes within Living memory	• The lives of significant people *(Mary Anning and David Attenborough)*	• More lives of significant people *(Neil Armstrong, Mae Jemison, Bernard Harris Jr, Tim Peake.)*
CUSP Science • Seasonal changes and daily weather • Introduce Plants – (trees) • Animals, including humans	• Materials • Revisit Animals, including humans	• Plants • Revisit Plants, Animals including humans, Seasonal change and weather
RE • Who is Jesus? A great teacher or a great leader? • How and why do people celebrate Birthdays	• Why is it important to recognise the birth of a baby? • Why is the Bible important?	• What makes a church a special place for Christian people? • How do the stories from the Gurus and the concept of seva affect Sikh children?
PSHE • Beginning and belonging • Family and friends • Anti-bullying	• Working together • Financial capability • Sex and relationships education	• Managing safety and risk • Digital lifestyles • Healthy lifestyles

Year 1/2 Rolling Programme Year A

YEAR 1/2 Autumn 2021				Science	
6/9	Geography	Year 1 Continents, Oceans, UK countries, capital cities and seas		Why does day become night?	Seasonal changes and daily weather
	Art	Painting / Drawing / Transient Art			
13/9	Geography	Year 1 Continents, Oceans, UK countries, capital cities and seas		What are the four seasons?	
	Art	Painting / Drawing / Transient Art			
20/9	Computing	Getting started		What's the weather like in Autumn, Winter, Spring and Summer?	
	Art	Painting / Drawing / Transient Art			
27/9	History	Events within living memory		Review	
	DT	Painting / Drawing / Transient Art			
4/10	History	Events within living memory		What makes a tree?	Introduce Plants – evergreen and deciduous trees
	DT	Painting / Drawing / Transient Art			
11/10	Computing	Getting started		What trees live around my school?	
	DT	Painting / Drawing / Transient Art			
18/10	Curriculum enrichment week			What's the difference between trees?	
25/10	Half Term				
1/11	Geography	Year 1 Continents, Oceans, UK countries, capital cities and seas			
	Art	Painting			
8/11	History	Events within living memory		What is an animal?	Introduce Animals, including humans
	Art	Painting			
15/11	Computing	Programming (Beebots)		What types of animals are there?	
	Art	Painting			
22/11	Geography	Year 1 Continents, Oceans, UK countries, capital cities and seas		What types of animals are there?	
	DT	Structures - windmill			
29/11	History	Events within living memory		What is similar and what is different?	
	DT	Structures - windmill			
6/12	Computing	Algorithms unplugged		What does food tell us about an animal? What makes me an animal? What senses do I have?	
	DT	Structures - windmill			
13/12	Curriculum enrichment				
20/12	Christmas break				

Cycle 1 / Cycle 2

YEAR 1/2 Spring 2022				Science	
3/1	Geography	Year 1 Continents, Oceans, UK countries, capital cities and seas	Cycle 3	What are materials?	Introduce Materials
	Art	Printmaking			
10/1	History	The lives of significant people		What are things made of in school?	
	Art	Printmaking			
17/1	Computing	Algorithms unplugged		How can I describe materials?	
	Art	Printmaking			
24/1	Geography	Year 1 Continents, Oceans, UK countries, capital cities and seas		Which materials are waterproof and which are not?	
	DT	Food technology			
31/1	History	The lives of significant people		Which materials are transparent and which are opaque?	
	DT	Food technology			
7/2	Computing	Digial imagary		What's the best material for the job? Why?	
	DT	Food technology			
14/2	Geography	Year 1 Continents, Oceans, UK countries, capital cities and seas	Cycle 4		
	Art	Textiles			
21/2	Half term				
28/2	History	The lives of significant people		Revisit and name it	Revisit Animals including humans
	Art	Textiles			
7/3	Computing	Digital imagery		Describe it	
	Art	Textiles			
14/3	Geography	Hot and cold areas of the world		Sort it	
	DT	Wheels and axles			
21/3	History	The lives of significant people			
	DT	Wheels and axles			
28/3	Computing	Introduction to data			
	DT	Wheels and axles			
4/4	Curriculum enrichment				
Easter break					

YEAR 1/2 Summer 2022				Science	
25/4	Geography	Hot and cold areas of the world	Cycle 5	What are the parts of a plant?	Plants
	Art	Collage			
2/5	History	More lives of significant people		What are wild plants and where do you find them?	
	Art	Collage			
9/5	Computing	Introduction to data		What are garden plants and where do find you them?	
	Art	Collage			
16/5	Geography	Hot and cold areas of the world			
	DT	Textiles - puppets			
23/5	History	More lives of significant people			
	DT	Textiles - puppets			
30/5	Half Term				
6/6	Computing	Rocket to the moon		Animals, including humans Remember it	Revisit Plants, Animals including humans, Seasonal change and weather
	DT	Textiles - puppets			
13/6	Geography	Fieldwork and mapping	Cycle 6	Animals, including humans Elaborate it	
	Art	3D			
20/6	History	More lives of significant people		Plants Remember it	
	Art	3D			
27/6	Computing	Rocket to the moon			
	Art	3D			
4/7	Geography	Fieldwork and mapping			Class focused science to address misconceptions or deepen understanding
	DT	School study			
11/7	History	School study			
	DT	School study			
18/7	Computing	Online Safety			
	DT	School study			
22/7	Summer break				

Year B   2022 – 2023 curriculum content on a page

Autumn 2022	Spring 2023	Summer 2023
CUSP Reading • The Street Beneath My Feet. • Grandad's Island. • Aesop's Fables - The Goose that laid the Golden Eggs. • Paddington. • The Christmas Pine - Julia Donaldson.	• The Quangle Wangle's Hat - Edward Lear. • Coming to England. • Mrs Noah's Pockets. • Rhythm of the Rain. • Little People Big Dreams.	• Great Women Who Changed the World. • Aesop's Fables – The Sun and The Wind. • Fantastic Mr Fox.
CUSP Writing • Character descriptions – CUSP link – Animals and living things. • Simple retelling of a narrative. • Poems developing vocabulary. • Stories from other cultures. • Formal invitations.	• Poetry on a theme (humorous). • Recount from personal experience. • Formal invitations. • Stories from other cultures. • Non-chronological reports.	• Character description – builds on CUSP Animals, including humans. • Non-chronological reports – builds on CUSP Significant people. • Simple retelling of a narrative. • Recount from personal experience – builds on CUSP Where we live. • Poems developing vocabulary – builds on CUSP Stop motion animation. • Poetry on a theme (humorous / poems about change).
CUSP Art and Design • Drawing • Painting	• Printmaking • Textiles	• Collage • 3D
Design and Technology (Kapow) • Textiles – making a pouch • Making a moving monster	• Structures – Baby Bear's chair • Mechanisms – Fairground Wheel	• Food technology – balanced diet
CUSP Geography • Human and Physical features • Compare a small part of the UK to a non-European location	• Compare a small part of the UK to a non-European location Fieldwork and map skills	• Fieldwork and map skills • Compare a different non-European location to our locality (Amazon Rainforest)
CUSP History • Events beyond living memory	• Significant historical events, people, places in our locality.	• Significant historical events, people, places in our locality. • Revisit – Events beyond living memory
CUSP Science • Living things and their habitats • Animals, including humans	• Use of everyday materials • Revisit Living things and their habitats / materials	• Plants • Revisit Living things and their habitats / Animals, including humans
RE • What is important for Jewish people? • Why is Christmas important to Christians?	• What are the ultimate questions? • What is important for Muslims?	• How does the Khalsa influence the lives of Sikh people? • Should we look after our world?
PSHE • Rules and responsibilities • My emotions • Anti-bullying	• Diversity and community • Drug education	• Personal safety • Sex and relationships education • Managing change

Year 1/2 Rolling Programme Year B

YEAR 2 Autumn 2021		Art and Design | Geography | History | DT | CPU		Science	
6/9	Geography	Human and physical features	Cycle 1	What is alive and what is not?	Living things and their habitats
	Art	Drawing			
13/9	History	Events beyond living memory – Great Fire of London		What do all living things have in common?	
	Art	Drawing			
20/9	Computing	What is a computer?		Where do plants and animals live?	
	Art	Drawing			
27/9	Geography	Human and physical features		What plants and animals live in our local environment?	
	DT	Textiles – Making a pouch			
4/10	History	Events beyond living memory - Great Fire of London		What are food chains? How are they connected?	
	DT	Textiles – Making a pouch			
11/10	Computing	What is a computer?		Why do plants and animals need each other?	
	DT	Textiles – Making a pouch			
18/10	Curriculum enrichment				
25/10	Half Term				
1/11	Geography	Human and physical features	Cycle 2	REMEMBER: what is an animal?	Animals, including humans
	Art	Painting			
8/11	History	Events beyond living memory - Great Fire of London		How do animals change as they mature?	
	Art	Painting			
15/11	Computing	Word processing		How do we change as we mature?	
	Art	Painting			
22/11	Geography	Compare a small part of the UK to a non-European location		What do all animals need to stay alive?	
	DT	Mechanisms – Making a moving monster			
29/11	History	Events beyond living memory - Great Fire of London		Keeping healthy: why do we exercise?	
	DT	Mechanisms – Making a moving monster			
6/12	Computing	Word processing		Keeping healthy: why do we eat different types of food?	
	DT	Mechanisms – Making a moving monster			
13/12	Use these flexible blocks to enrich the curriculum. The time can be allocated to any term you, for example you could use it to support local mapwork, science fieldwork or museum visits.				
20/12	Christmas break				

YEAR 2 Spring 2022				Science	
3/1	Geography	Compare a small part of the UK to a non-European location		What are materials used for? Categorise and compare wood, metal, plastic and glass.	
	Art	Printmaking			
10/1	History	Significant historical events, people, places in our locality.		What are materials used for? Categorise and compare ceramics, rock, paper and card, and fabric.	
	Art	Printmaking			
17/1	Computing	Programming – Scratch Junior	Cycle 3	What happens when we squash, bend, twist or stretch a material?	Uses of everyday materials
	Art	Printmaking			
24/1	Geography	Compare a small part of the UK to a non-European location		What's the right material for the job?	
	DT	Structures – Baby Bear's chair			
31/1	History	Significant historical events, people, places in our locality.		What's the best absorbent material?	
	DT	Structures – Baby Bear's chair			
7/2	Computing	Programming – Scratch Junior		Who invented waterproofing?	
	DT	Structures – Baby Bear's chair			
14/2	Geography	Fieldwork and map skills			
	Art	Textiles			
21/2	Half term				
28/2	History	Significant historical events, people, places in our locality.		What is it made from?	Revisit Living things and their habitats / materials
	Art	Textiles			
7/3	Computing	International space station	Cycle 4	Compare: what is alive, what is not alive and what has never been alive?	
	Art	Textiles			
14/3	Geography	Fieldwork and map skills		What materials do our pets have or need? Why is that?	
	DT	Mechanisms – Fairground Wheel			
21/3	History	Significant historical events, people, places in our locality.			
	DT	Mechanisms – Fairground Wheel			
28/3	Computing	International space station			
	DT	Mechanisms – Fairground Wheel			
4/4	Curriculum enrichment				
Easter break					

YEAR 2 Summer 2022					Science	
25/4	Geography	Fieldwork and map skills		Cycle 5	How do seeds germinate and what happens?	Plants
	Art	Collage				
2/5	History	Significant historical events, people, places in our locality.			What happens when bulbs sprout?	
	Art	Collage				
9/5	Computing	Stop motion			What do plants need to thrive and be healthy?	
	Art	Collage				
16/5	Geography	Fieldwork and map skills			What can happen if plants don't get the things they need?	
	DT	Food technology – balanced diet				
23/5	History	Significant historical events, people, places in our locality.			What do I notice about plants around the school? How are they healthy? How are they unhealthy?	
	DT	Food technology – balanced diet				
30/5	Half Term					
6/6	Computing	Online safety			Show what you know How do seeds and bulbs grow? What do plants need to be healthy?	
	DT	Food technology – balanced diet				
13/6	Geography	Compare a different non-European location to ours – Amazon rainforest		Cycle 6		Revisit Living things and their habitats / Animals, including humans
	Art	3D				
20/6	History	Revisit – Events beyond living memory				
	Art	3D				
27/6	Computing	Online Safety			How do seeds and bulbs grow?	
	Art	3D				
4/7	Geography	Compare a different non-European location to ours – Amazon rainforest			What do I know about animals, including humans?	
	DT	Food technology – balanced diet				
11/7	History	Revisit – Events beyond living memory			What do plants need to thrive and be healthy?	
	DT	School study				
18/7	Computing	Algorithms and debugging				
	DT	School study				
22/7	Summer break					